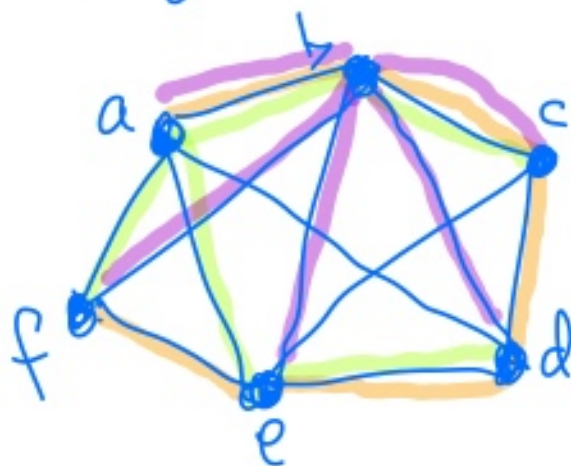


A spanning tree of a connected graph is a subgraph that is a tree that contains all the vertices of the graph.

Example: Find a spanning tree of this graph (starting with a).



Orange box:  $a \rightarrow b \rightarrow c \rightarrow d \rightarrow e \rightarrow f$



## Standard Algorithms for finding spanning trees

### ① Depth-First Search Algorithm.

- start at a given vertex
- go to an adjacent vertex
- keep doing this, making sure not to visit a vertex a second time.
- When this process stops, either all the vertices are in the tree, or not,
  - Back up one vertex, restart from that vertex to add more edges.

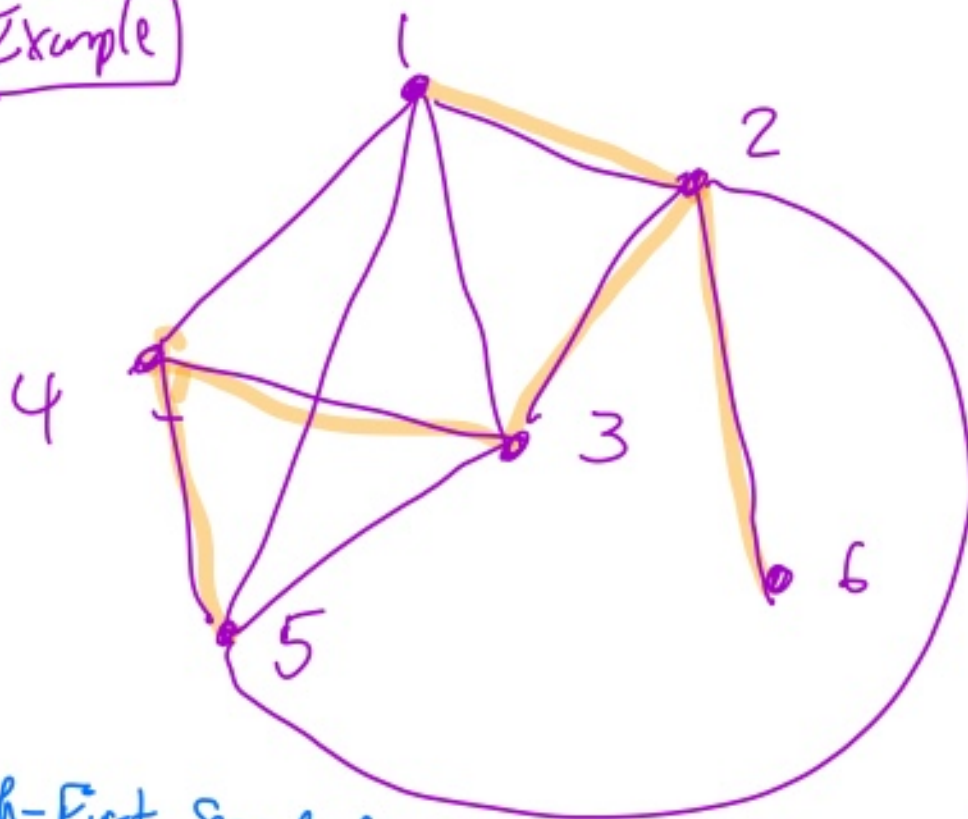
keep going until all vertices are visited.

(Thm: This works.)

Question: If the graph has  $n$  vertices, how many edges have we chosen? ~~steps are there?~~  $(n-1)$

(Because every tree with  $n$  vertices has  $n-1$  edges.)

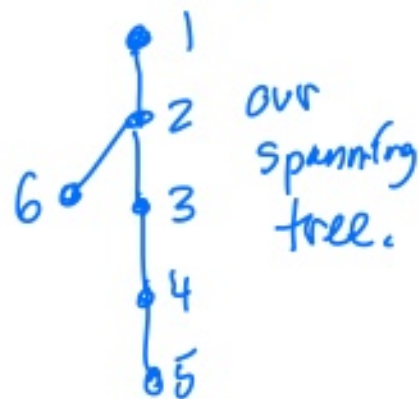
Example



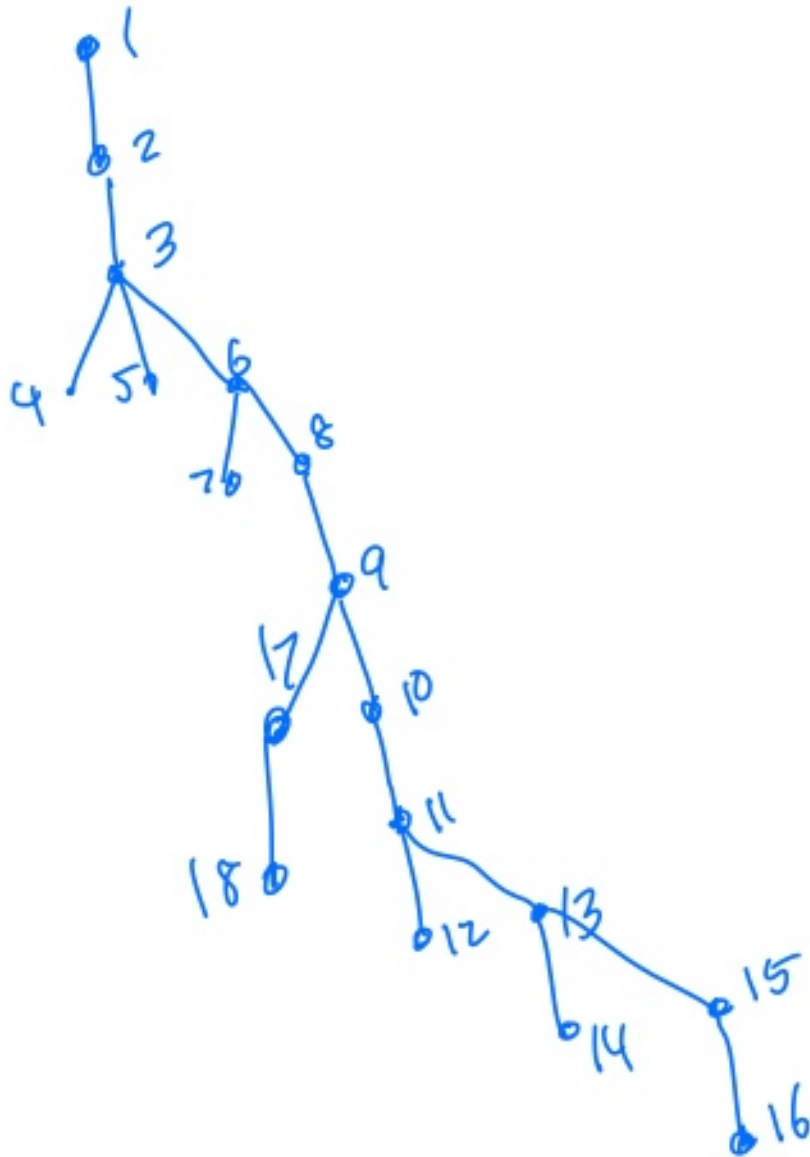
Depth-First Search (and, we'll always pick the smallest # if there is more than one choice).

$1 \rightarrow 2 \rightarrow 3 \rightarrow 4 \rightarrow 5$  stop

4 stop  
3 stop  
 $2 \rightarrow 6$

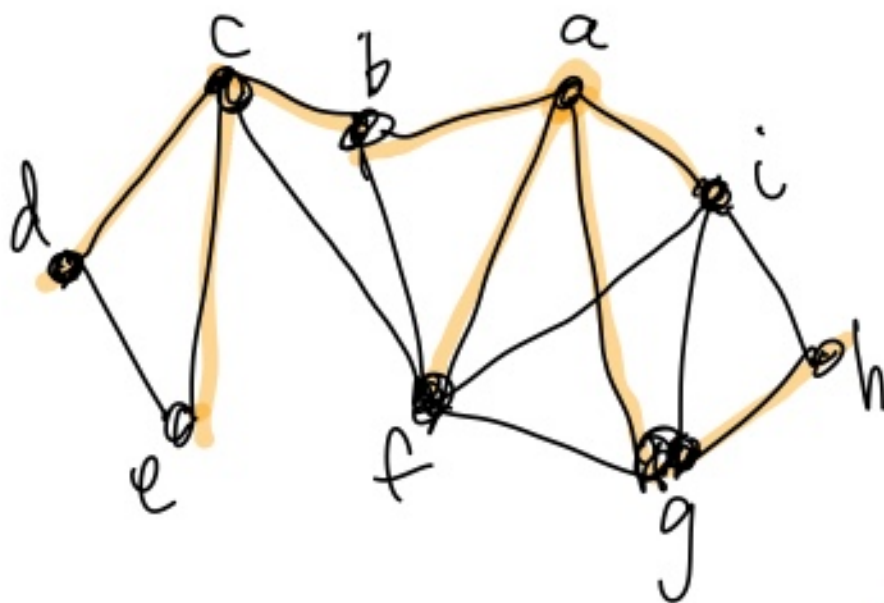


Spanning tree — numbered in order — 1

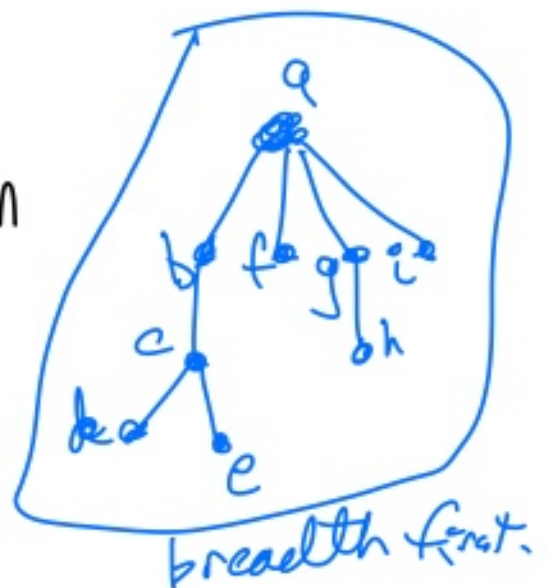


## ② Breadth-First Algorithm

- Start at a vertex
  - add all possible edges adjacent to this (making sure no circuits are created - vertices are not visited a second time.)
  - Keep going with the vertices that have just been added.
- (it's a theorem that this algorithm creates a spanning tree.)



Starting with a:



## Weighted Graphs : Searching for minimal spanning trees

↖ a spanning tree that minimizes the sum of the weights.

### Prim's Algorithm

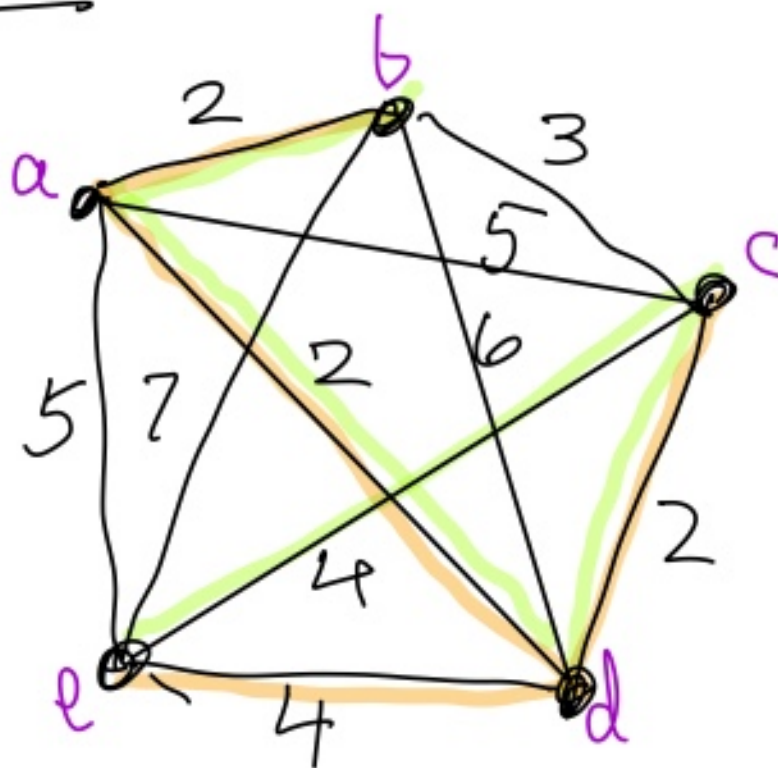
- ① Select edge of minimum weight.
- ② Attach an <sup>incident</sup> edge to our tree  
(that does not create a circuit,  
has minimum weight among all  
possibilities.)
- ③ Keep doing this - stop after  
we have  $(n-1)$  edges.

### Kruskal's algorithm :

Same as Prim's, but don't  
worry about the edge being incident  
to the tree we are making.

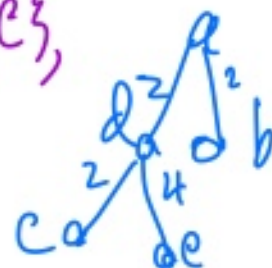
Both algorithms produce an optimal solution!

# Example



Prim:  $\{a, b\}, \{a, d\}, \{c, d\}, \{d, e\},$

sum = 10



Kruskal:  $\{c, d\}, \{a, b\}, \{a, d\}, \{d, e\}$

sum = 10

